

## Performance Notes for Violin Sweet!

### General

- Accents on rests denote a poignant/tense silence.
- The doubled bowings denote a heavier bow pressure, just less than causes the crunching sound.
- The wavy lines indicate vibrato speed. The wider being slower and the tighter being fast vibrato.
- The boxes notation denotes sounds that are very disjunct and interrupt an otherwise flowing melody.

### Oviolitwn - 6 of 7 Bird Song

The subtitle '6 of 7' is a reference to the Borg of Star Trek fame. This piece is a contemplation in what it might be like if drawn out and rapturous songs of birds had a shared collective consciousness. To my thinking, there would be the individual birds song that is sporadically interrupted by other birds thoughts. As this existence is constant these interruptions don't entirely disrupt, but are rather incorporated and depending on their strength, more or less exhibited. A sort of clunky schizophrenia of sounds that come from a bird of extremely varied vocal and emotional abilities.

- mm1-3 The larger font B of the first measure should be thought of as a pedal tone that is still resonating in the hall as the F#,B,F# of the mm 2 & 3 fit within in the natural decay of the pedal B.
- mm11-12 The Gliss should begin on the beginning of the fourth beat and arrival at the B will occur at the end of the dotted quarter.
- m14 The Gliss begins on the first beat and the arrival, with which the bow is changed, occurs on the second beat.
- m43 The Portamento between the C and B denotes that there should be a small amount of shifting noise between the notes.

### Revio Hinte - Soundscape of Another World -

- Just as film/photography of a familiar place can make that location seem other worldly, this soundscape should transport the listener to a conflictingly familiar and foreign place.
- The X note heads of the first three measures are knocking sounds, that become increasingly louder and increase in attack noise.
  - m1 Use the fleshy portion of several fingers on the top of the instrument.
  - m2 use the bony attack of one or two fingers on the top of the instrument.
  - m3 Use the wooden portion of the tip of the bow in the top of the instrument
- m5-6 The Gliss begins on the fourth beat G and ends with the arrival on the F at the end of beat one.
- m6-7 The left hand pizz G of m6 should be stopped after the eighth note duration while the half note G of m7 should be allowed to decay for the duration of one half note.

-m44 The two 32nd notes with X note heads should employ the same technique as m3, ie, the tip of the bow.

-m46 The square note head on the final note is used to indicate bow noise only, no pitch, that lasts for the duration of one half note.

### **Nevio Lino**

-*Desolate* denotes the sense of a barren wasteland.

-m32 The final B flat of the pizzicato may be shortened, if necessary, so that the Arco E occurs in tempo.

### **Fovol Inuri - Recalling Jonah's Future**

- This piece was inspired by a dream about a friend from long ago and the subsequent recollection of what I then perceived his future to be, versus what I now think it might be. I still don't know what his then future/now present holds/is!

-The first three measures are a loud explosion of piercing colors, from which the "song" of m5 emerges.

-m1 The Gliss begins on the fourth beat and arrives on the B at the end of the fourth beat.

- m2 The first two arpeggiated chords should employ a jete bowing that bounces across all the strings as rapidly as possible.

- m2 The final eight notes, with the triangle note heads should be played behind the bridge and are the arrival of the first couple measures. From here m4 "drips"

-m4 These two X note headed pizzicati should be executed as muffled string pizzicati, producing a thud with as little pitch as possible.

- m42 The Gliss begins on the third beat F sharp and ends with the arrival on the high F sharp, which not only employs a bow change but also an accent.

- m48 The final C sharp is the "final resting place."

#1

# Oviolitwn

Christopher Jette

6 of 7 Bird Song

$\text{♩} = 100$  Cantabile

4 *ff*

8 *f* *mp* *sub f*

13 *f* *ff* *sul pont*

19 normale *sub mf* *f* *ff* *f*

23 *ff*

27 *ff* *f* *ff* *f* *sub p*

30 *f*

33 *fff* *sub mp*

35 *f* *mf*

38 *f* *ffff* *sub fff*

42 normale *ff* *fff*

# #2

## Revio Hinte

Soudscape of another World

Christopher Jette

♩ = 68  
Hazy & Angular Lines  
With rhapsodic tendencies

IV - flautando 3 *ppp* *pp* *sub f*

4 normale IV - *sub pp* *ff* *mf* Gliss

8 sul tasto sul pont 3 3 *mp* *pp*

11 Bold & Dark normale IV *sub f*

15 Transcending no vibrato More assured 3 *sub p* *f*

18 Return to Hazziness 3 3 IV - *sub pp*

23 *f* *sfp* *f* *mf* *f*

26 *sub p* *mp* *pp* *mp* *mf*

30 *f*

33 *ff* *mf* *sub f*

35 *fff* *f*

37 *f* *mf* *sub f* *mp* *p* *sub f* *pp*

*sul pont* *normale* *flautando* *normale* *sul pont*

42 *sub mf* *f* *mp* *sub ff* *sub p* *ff* *ppp* *n*

*normale*

#3

# Nevio Lino

Christopher Jette

No Vibrato -----

**Desolate**  
♩ = 110

*pp*

**Cantabile**

5 *p* *f* *f* *mf* *pp* (D#)

10 *ff* (Silence with a sense of drifting)

16 *f* *ff* *mf* *f*

20 (B) *ff* *sub pp* *ff* IV --

24 IV 3 *f* *sub ff* *sub p* II 7 3 IV

2002

28 III sul pont 3 normale V 6 Pizz

*f* *mp* *fff* sub *ff* sub *f*

31 I I II I III IV Arco 3

*mf*

33 3 V 5 5 f

*ff* *f*

34 3 3 3 3 *fff*

*fff*

Molto Espressivo I Crisp Lush IV III flautnado sub *p*

36 3 A 3

*ff* sub *p*

41 normale sul pont normale (Silence with a sense of drifting) IV sub *ff*

*mp* *f* sub *ff*



#4

# Fovol Inuri

Recalling Jonah's Future

Christopher Jette

**sul pont**  $\text{♩} = 110$  *p* *Cliss* *f* *normale* *fff* *sub f* *sub pp* **Singing with relaxed movement**  $\text{♩} = 98$  *Arco*  $\text{♩} - 3 - \text{♩}$

5 *mp* *sub f* *III -*

11 *mf*  $\text{♩} = 110$  *sul pont* *IV -* *normale* *II -* *IV -*

18 *f* *p* *sub f* *sub mp* *Pizz*

22 *Arco* *mf* *f* *mf* *II -* *I -*

26 *ff* *accel*

30 **IV - -** **Devilish Character**

*f* cresc a poco

33 Relax - - - - - , Attack

*ff* cresc a poco

35

*fff*

37 sul pont normale

sub *ff*

40

*fff*

43 **Broaden** **More relaxed**

*f* *mp*

47

*f*