

# Fish Affected By Dreams

by Christopher Jette

for viola and electronics

: Title : Fish Affected by Dreams

: Composer : Christopher Jette

: Duration : 17 minutes

: Program Notes :

Fish Affected by Dreams utilizes live viola, processed viola and fixed electronic material. The fixed material is made from recorded viola sounds and synthesized sounds. The viola material is set within and accompanied by the electronic material. Composed between 2009 and 2011.

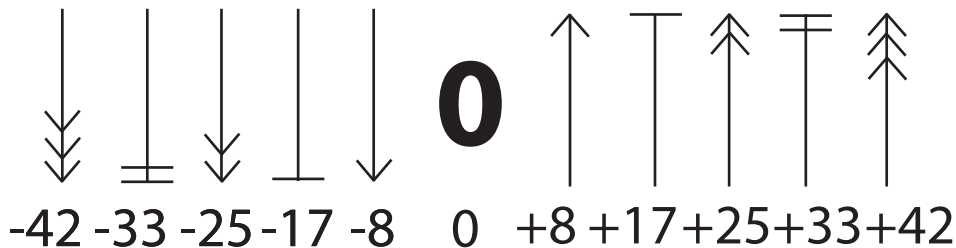
Since dreaming is the free association the brain goes into during the phase of sleep where nutrients are being loaded into the brain, fish do indeed dream. Fish dream about the things they see, smell, taste, fear and enjoy while being awake. Dreaming that you go to a fish market means pleasure and joy. Seeing decayed and rotting fish at the fish market indicates distress that will come in the disguise of happiness. Fish dreaming about boundless fields of kelp means pleasure and joy. Dreaming of rotting and decayed humans floating in the ocean indicates distress that will come in the disguise of happiness.

: Detailed Technical Information :

This piece uses live viola with a single microphone, for live processing. The electronics are controlled with a foot pedal by the violist. The microphone and foot pedal are connected to a computer which uses a MaxMSP patch to both playback fixed electronic material, process the live viola sound and provide a small amount of amplification of the viola. The person diffusing the electronics balances the unamplified viola with the amplified, the processed viola and the fixed electronics.

christopherjette@gmail.com

*This is the cent deviation key for Parses, solo viola and elcetronics  
Christopher Jette 2010.*



*These symbols can be applied to any accidental and  
divide the space between a 1/2 step (50) cents as indicated.*

*The zero in the center represents nothing being applied.*

# Fish Affected by Dreams

For Shannon McCue

jette

can start @  
1,2,3,4,6,7,10

♩ = 60

Viola

Electronics

Vla.

elec

Vla.

elec

Vla.

elec

Vla.

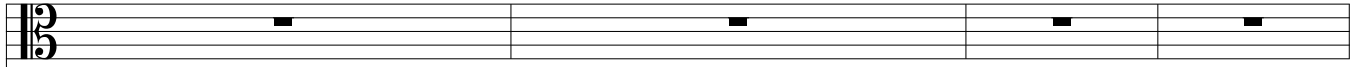
elec

Vla.

elec

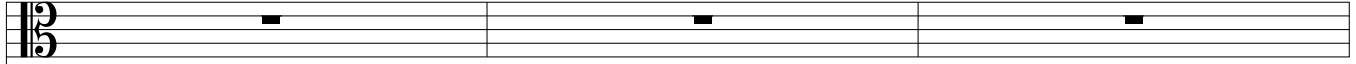
2

21

Vla. 

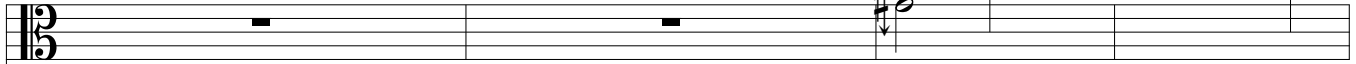
elec 

25

Vla. 

elec 

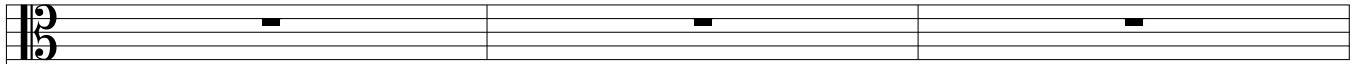
28

Vla. 

elec 

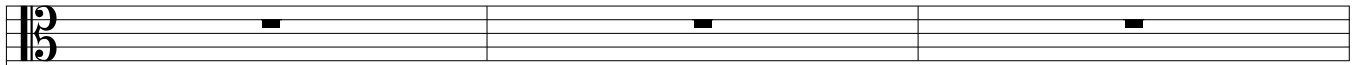
*mf*

32

Vla. 


elec 

35

Vla. 

elec 

38

Vla. 

elec 

*pp*

Pizz Arco  
*baroque detached*

42 *norm* no vib vib *elide* **t2** beat 5

Vla. *pp* *f* *mp* *mf* *ff*

elec

48 Normal tremello sul pont SOLO *Over Pres* Normal (random 4th finger lifts) **t3** beat 1

Vla. *ff* *p* *sub pp*

elec

55 **t4** beat 3 Pizz

Vla.

elec

61 Arco no vib **t5** beat 5

Vla. *pp* *p* *f* *pp*

elec

67 vib *f*

Vla.

elec

74 SOLO **t6** beat 4 second note is bent up or down to create beating against the fixed open string (= is same, + is higher, - is lower) **t7** beat 3

Vla. *p* *mf* *mf* *p*

elec

4

Vla. 79

t8  
beat 2

f mp

elec 79

*p*

Vla. 84

play into mic

sfz p f mf p f

elec 84

Vla. 88

t9  
beat 1

p f mf mp f

elec 88

Vla. 93

t10  
beat 1

with electronics

p mf f sub p

elec 93

Vla. 97

Pizz Arco

baroque detached

f mf p

elec 97

t11  
beat 4.5

Vla. 101

t12  
beat 2

mf f mf pp

elec 101

Vla. 104 *pp* *f* Pizz Arco Pizz Arco

elec

Vla. 108 **t13** beat 1 Normal Sul Tasto *p* *f* *p* *f* *mp* *mf* *mp* *p* Play into mic

elec

Vla. 111 SOLO **t14** beat 1 *p* *f* *mp*

elec

Vla. 114 *f* *mp* *f*

elec

Vla. 116 **t15** beat 3 **t16** beat 5.5 *mp*

elec

Vla. 119 IV Cadenza I II III *mp*

elec



6

**t17**  
beat 1

Vla. 

122 *f mp f*

elec

Vla. 

125 *p f ff*

wiggle all over, deviate from linear path

elec

Vla. 

127 *f mp < f mf f*

elec

Vla. 

129 *p sub f*

elec

Vla. 

131 *sub f pp p f p Pizz*

elec

**t18**  
beat 1

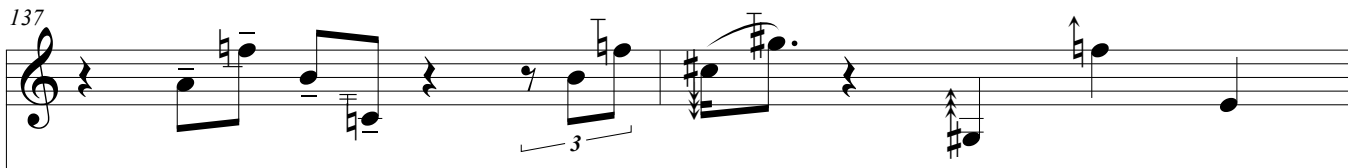
Vla. 

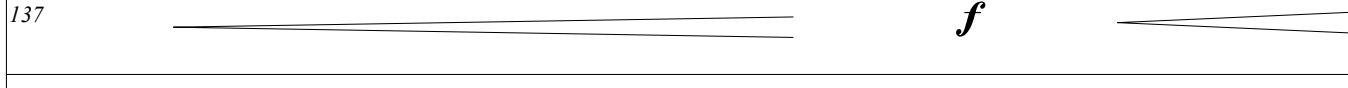
133 *Arco mp*

**t19**  
beat 5

elec

137

Vla. 


elec 

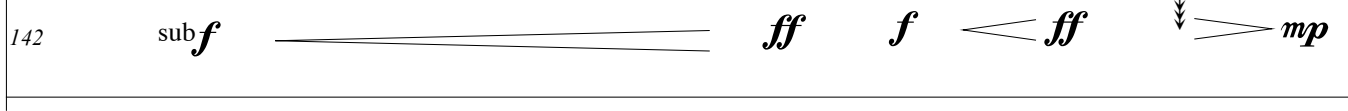
139

Vla. 

elec 

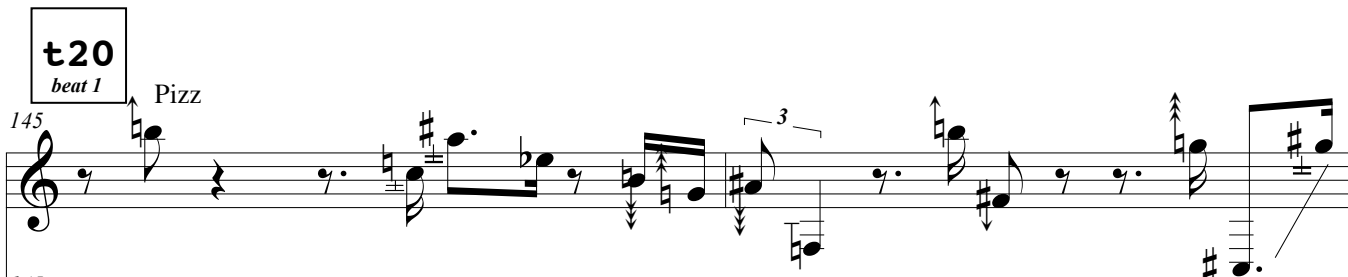
142

Vla. 

elec 


t20  
beat 1

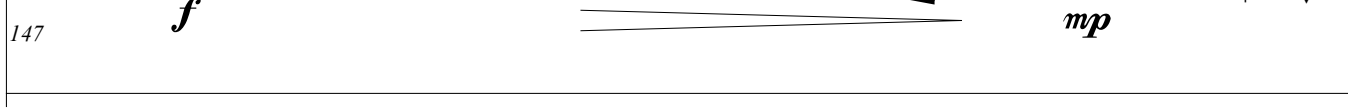
145

Vla. 


elec 

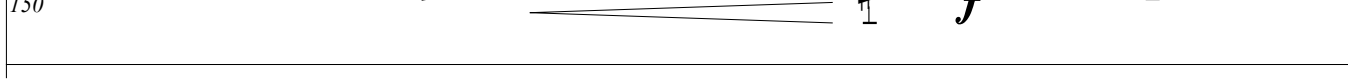
147

Vla. 

elec 

150

Vla. 

elec 

8

Vla. *Arco Sul Tasto* *Pizz* *3* *Big Vibrato*

152 *p* *ff* *p*

elec

Vla. *Arco sul pont* *Pizz* *Arco*

155 *f* *mf* *f*

elec

Vla. *Pizz* *Arco* **t22** *beat 1* *Pizz*

159 *mp* *mf* *p* *mf* *mp*

elec

Vla. *Arco* *Pizz* *Arco*

163 *pp* *p*

elec

Vla. *Pizz* **t23** *beat 2* *Arco IV* *II*

167 *mf* *p* *f* *p*

elec

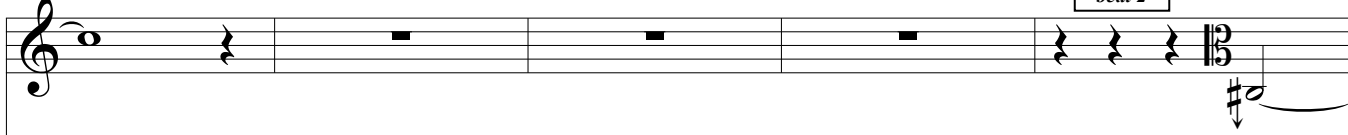
Vla.

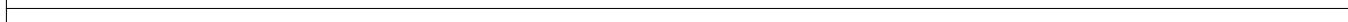
171 *p* *mp*

elec

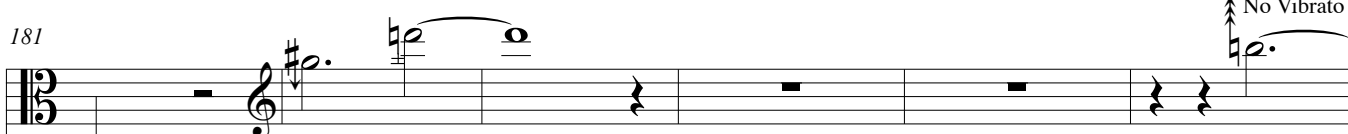
t24  
beat 2

176


Vla. 

elec 


181

Vla. 

*mf*

elec 

187


Vla. 

MUTE

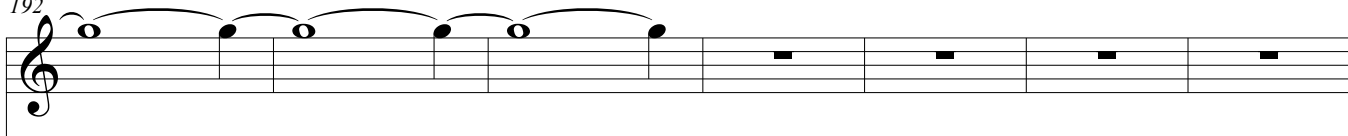
*p*


*mf*

No Vibrato

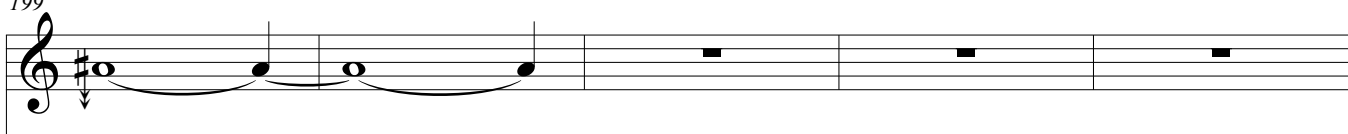
elec 

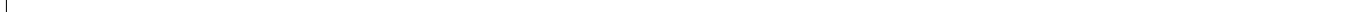
192

Vla. 

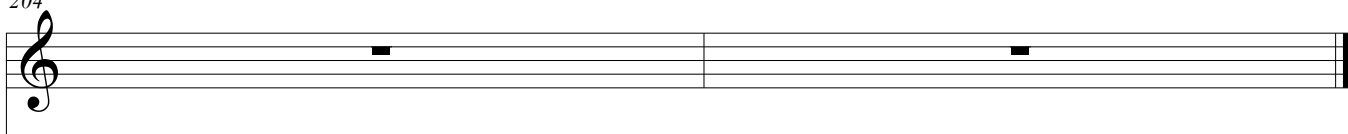
elec 

199

Vla. 

elec 

204

Vla. 

elec 